	Term 1			Term 2		Term 3	
IPC	Brainwave	Fit for Life	Mission to Mars	Mission to Mars / Space Explorers Part 2	Building a village	Myths and Legends	Fairgrounds
<u>Literacy</u> <u>genres</u>	Introduction Language Awareness Vocabulary Connectives Openers Punctuation	NF 3 - Persuasive writing (5 wks) Poetry 2 - Classic and narrative poetry (2 wks)	NF 2 - Recounts (4 - 5 wks) Narrative 5 - Film narrative (3 wks)	Narrative 1 - Novels and stories by significant authors - Michael Murpurgo (4 wks) Poetry 1 - poetic style (Benjamin Zephaniah) (2 wks)	Narrative 3 - stories from other cultures (3 wks) Narrative 2 - traditional stories, fables, myths and legends (4 wks)	Narrative 6 - Dramatic conventions (2 - 3 wks) Poetry 3 - Choral and performance (MP3 production) (1 wk)	NF 1 - Instructions (3 wks) Narrative 4 - Older Literature (3 wks)
Maths	Time – o'clock, half past, quarter past, quarter to, days, weeks, month, year (1 wk) Place Value – explain what each digit represents in whole numbers and decimals with up to two places, and partition, round and order numbers Mulitplication – Know by heart multiplication facts up to 10x10 (ongoing) Data Handling – organise and interpret data in bar-line graphs; find the mode (2 wks)			addition and subtraction of two digit numbers to derive sums and differences. Use efficient written methods to add and subtract whole numbers		Read and plot coordinates; recognise parallel and perpendicular lines in grids and shapes; use a set square and ruler to draw shapes with perpendicular or parallel sides. Draw and measure lines to the nearest millimetre; measure and calculate the perimeter of regular and irregular polygons; use the formula for the area of a rectangle to calculate the rectangle's area. Use knowledge of place value and addition and subtraction of two-digit numbers to derive sums	

Measurement – use, read and write standard metric units of length: mm, cm, m, km. Use, read and write standard metric units of weight: kg, g (2 wks) Shape – Classify triangles: equal sides, equal angles, lines of symmetry, names and properties of common 3D shapes (1 wk)	over time. Use efficient written methods to add and subtract whole numbers	and differences and doubles and halves of decimals